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| **Yangying Ren**  **Envelope with solid fillReceiver with solid fill : ryysophie@126.com : 347-276-4658**  **Link with solid fill : www.linkedin.com/in/yangying-ren/** |

Jan 5, 2022

Graduate Program Hiring Team

Ubisoft Entertainment

Dear Hiring Manager,

I am excited to apply for the 2022 Graduate Program Project Management role with Ubisoft. As a recent graduate of the Game Design MFA program at New York University, I believe that I should join Ubisoft for the following reasons:

* Ability to manage the long-term project:

I have a brief understanding of making a workable production plan based on game content and deadline. In my one-year thesis project *Limited Impression About Rebecca,* I used **Jira** to track the developing process weekly and figure a feasible future schedule based on current progress. I also kept reporting milestones and problems to the advisor, writing the design documents and the pitch presentations.

* Experience of working with large developing team:

I have great community skills with the developing team, ensuring that designers’ requests are sufficiently delivered. During my internship at Tencent Games**, I worked with a group of more than 100 people**. One of my jobs was reporting demands, from the senior designers to other departments, including game mechanism and function, environment draft, and the character concept. At the end of the internship, my works were highly appreciated by my supervisor.

* Knowledge of game development:

I firmly know how to make a game from A to Z. I played the role of designer, programmer, and artist in multiple projects through my study at NYU Game Center or game jam events. I understand the workflow of each position and I am familiar with relevant developing tools such as Unity, Unreal, Maya, and Photoshop.

* Enthusiasm of Ubisoft games:

I appreciate the humanistic concept that Ubisoft presented in its games. Ubisoft’s game is not only about entertainment but also a work that reappears the human civilization with the most advanced technology. One of my career goals is presenting culture through game media, and I am firmly sure that in Ubisoft I can achieve this dream.

Thank you for your time and consideration. If you think I am a good fit for this position, please contact me through the information above.

Sincerely,

Yangying Ren